

“Where Your Water Comes From”

Conservatory Garden State Water Project Exhibit



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Water Resources and Watershed Committee
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Item No. 3.1

Objectives



01 Inform on Design & Stakeholder Process

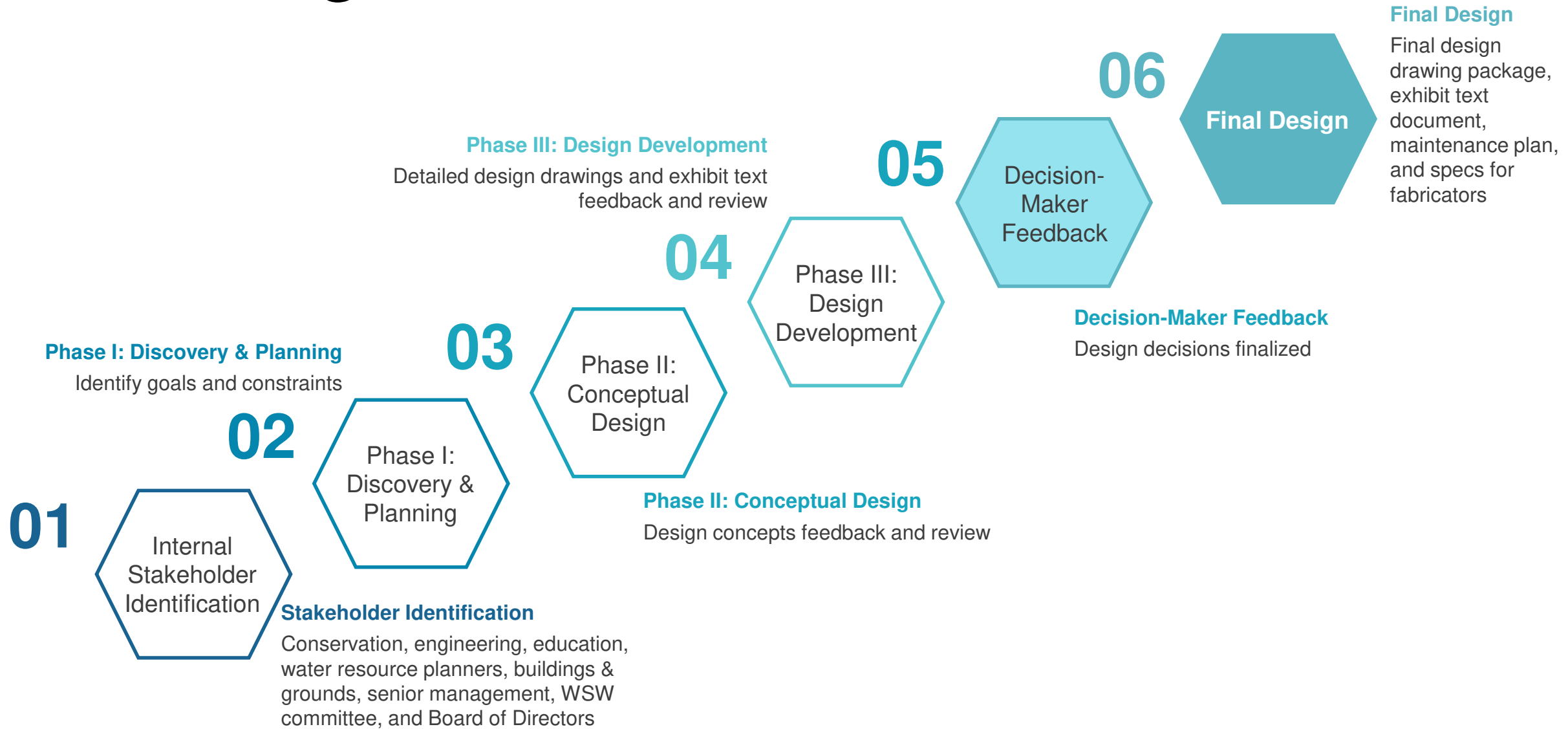
02 Review Design Concepts

03 Seek Feedback and Direction on Exhibit Parameters
Style, Size, Medium

04 Identify Next Steps (Schedule)

- Finalize Design
- Document Fabrication Specs
- Coordinate with Site Design Team

Design & Stakeholder Process



Concept A



Design Process

Design Concepts

Feedback

Next Steps

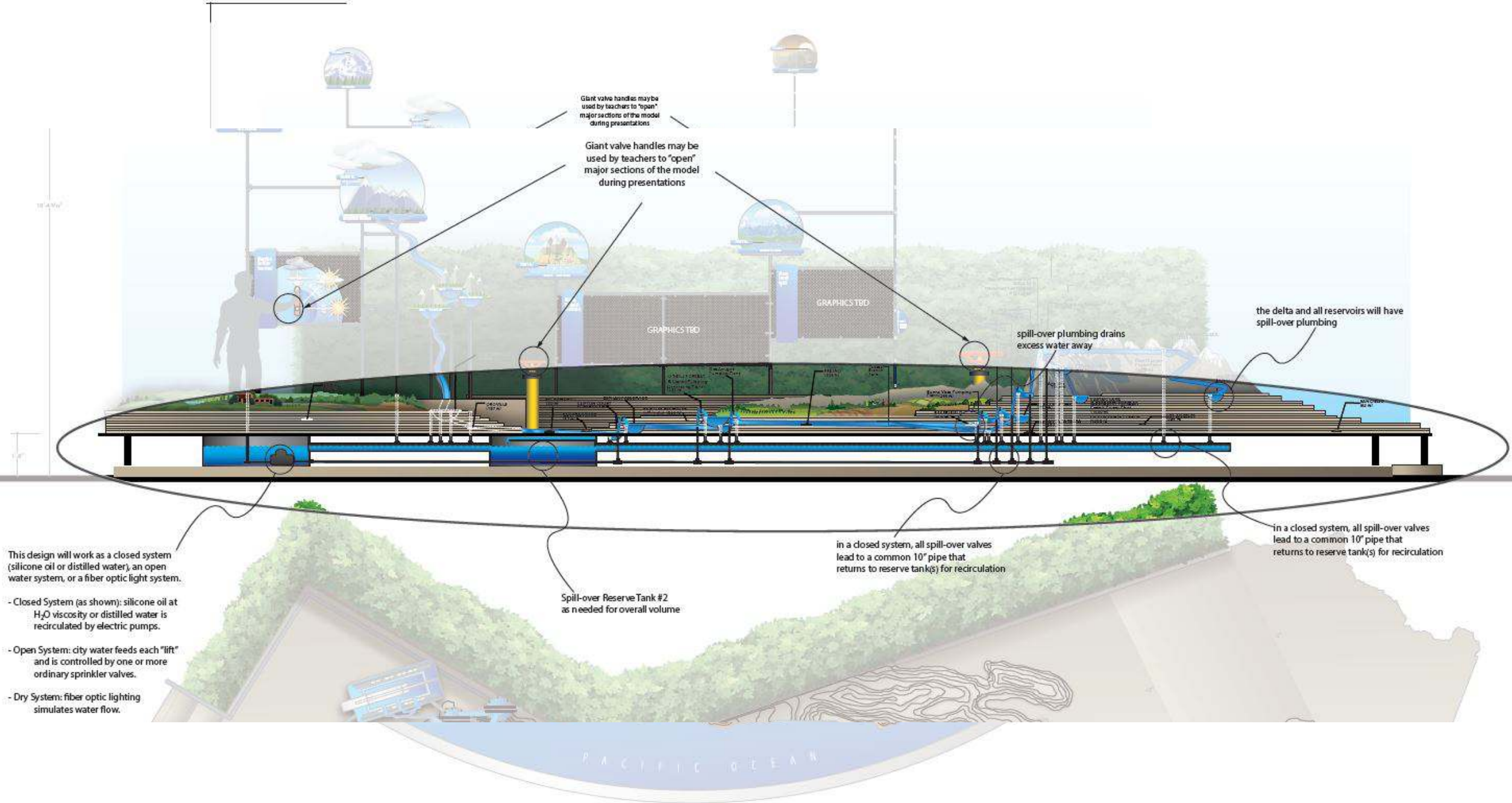


Design Process

Design Concepts

Feedback

Next Steps





Design Process

Design Concepts

Feedback

Next Steps



Design Process

Design Concepts

Feedback

Next Steps

Concept B

Design Process

Design Concepts

Feedback

Next Steps



State HWY System map



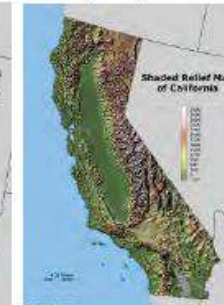
Simple HWY map



State Water Resources



Color Topo Map



B&W Topo Map



Design Process

Design Concepts

Feedback

Next Steps



Design Process

Design Concepts

Feedback

Next Steps



Design Process

Design Concepts

Feedback

Next Steps

Feedback & Direction



Style

Design A or Design B



Size

Walkable or Tabletop

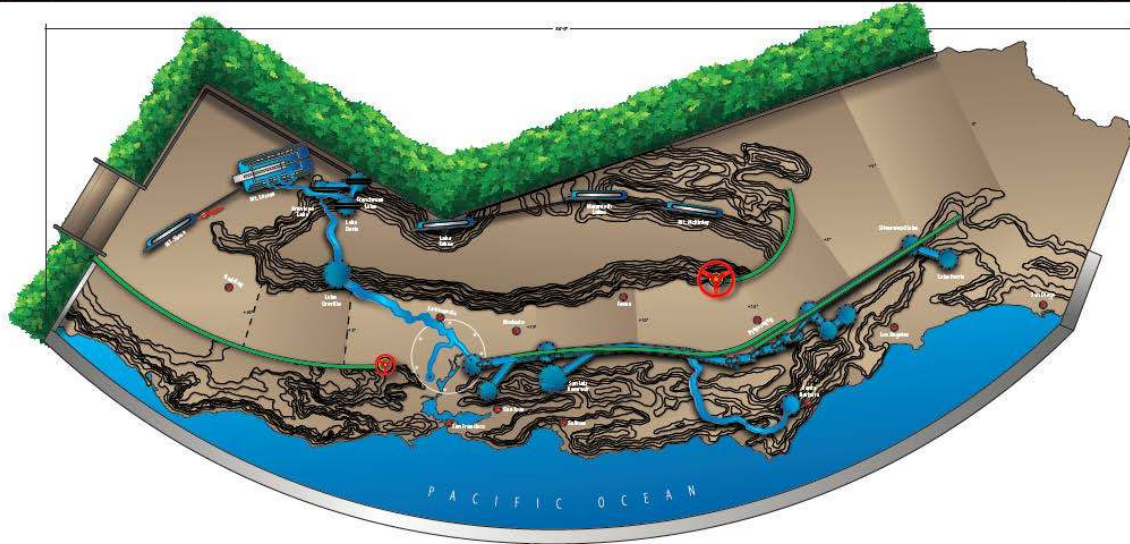


Medium

Water, Lights, Both

- Design Cost: **\$75,000**
- Design Cost is estimated to be 25-35% of total cost
- Fabrication Cost Estimate: **\$100,000 - \$250,000**
 - Walkable size will cost more than Tabletop size
 - Lights/Fiber Optics as a medium will cost more than Water as a medium
 - Both Lights and Water as a medium will cost more than either option alone
- Remember: this exhibit will be one-of-a-kind!

Design A



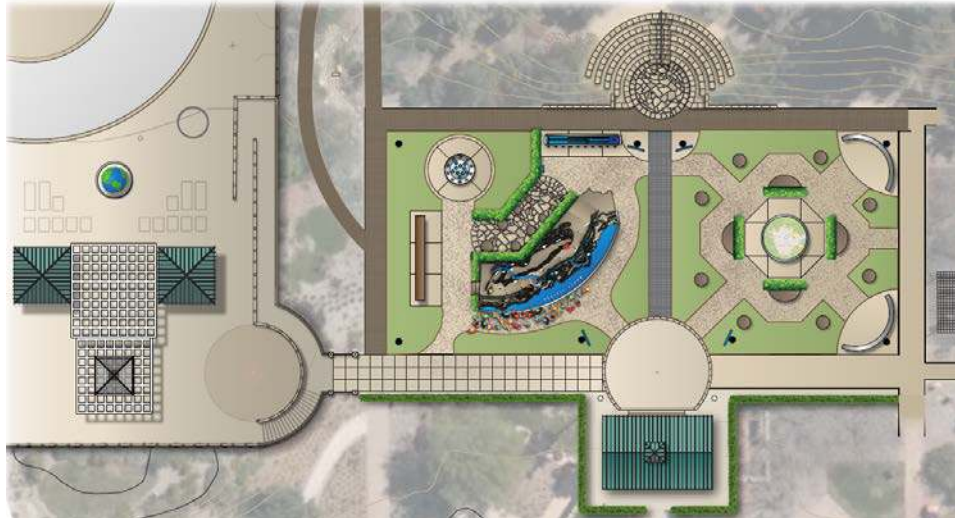
Design B



re State Water Project Model
 ted, interactive presentation model.
 with silicone oil or deionized water.



Walkable



Design A

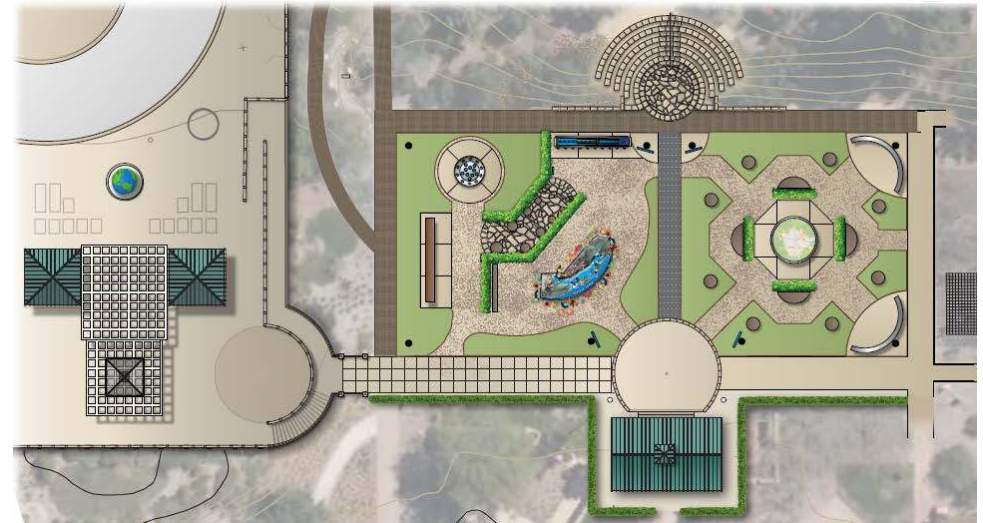


Design B

Tabletop



Design A



Design B

Water Representation	Components				Maintenance Involved	Benefits	Challenges
	Conveys Storyboard (1-5)	Interactive Components (1-5)	Meets Teaching Criteria (1-5)	Components Score Total			
Lights/Fiber Optics	5	2	5	12	<ul style="list-style-type: none"> • Computer must be turned on and off daily • Will need to be dusted off daily or every few days • Light bulbs will dull over time, burn out, and will need replacing. • Original computer will eventually break and backup computer needs to be updated regularly. • If backup computer dies, will need a new program written. 	<ul style="list-style-type: none"> • Little day-to-day maintenance other than cleaning off dust, dirt, and mud. 	<ul style="list-style-type: none"> • It may be difficult to see the light from the lightbulbs during daylight hours • Light bulbs will need replacing • Will need to use power for a computer, so power hookups will be required • Original computer will eventually break and backup computer needs to be updated regularly. • If backup computer dies, will need a new program written. • More difficult to program to show normal, wet, and dry years and to represent the energy required to move water.
Water	5	5	5	15	<ul style="list-style-type: none"> • Mesh will need to be cleaned out daily or every few days to remove debris and prevent clogging of drain • Only valves and no pumps required. Valves may need replacing, which is inexpensive and easy. 	<ul style="list-style-type: none"> • More interactive due to tactile and audio component of using real water. • Will be able to be seen clearly, even on bright days. • Easily programmable to display normal wet, dry, and drought years. • Simplest system - easy and inexpensive to replace valves. 	<ul style="list-style-type: none"> • Cleaning of mesh filters (potentially daily) required to prevent clogging. • Valves may need replacing over time.

Next Steps (Schedule)

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- Coordinate with Site Design Team



THANK YOU

“Where Your Water Comes From”

END